



Online Manual for Closed Network Test

Browser Compatibility

WM-01

The correct functioning of this website has been confirmed using the Google Chrome and Safari browsers.

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* Please ensure that Javascript is enabled in your browser’s settings.



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Website

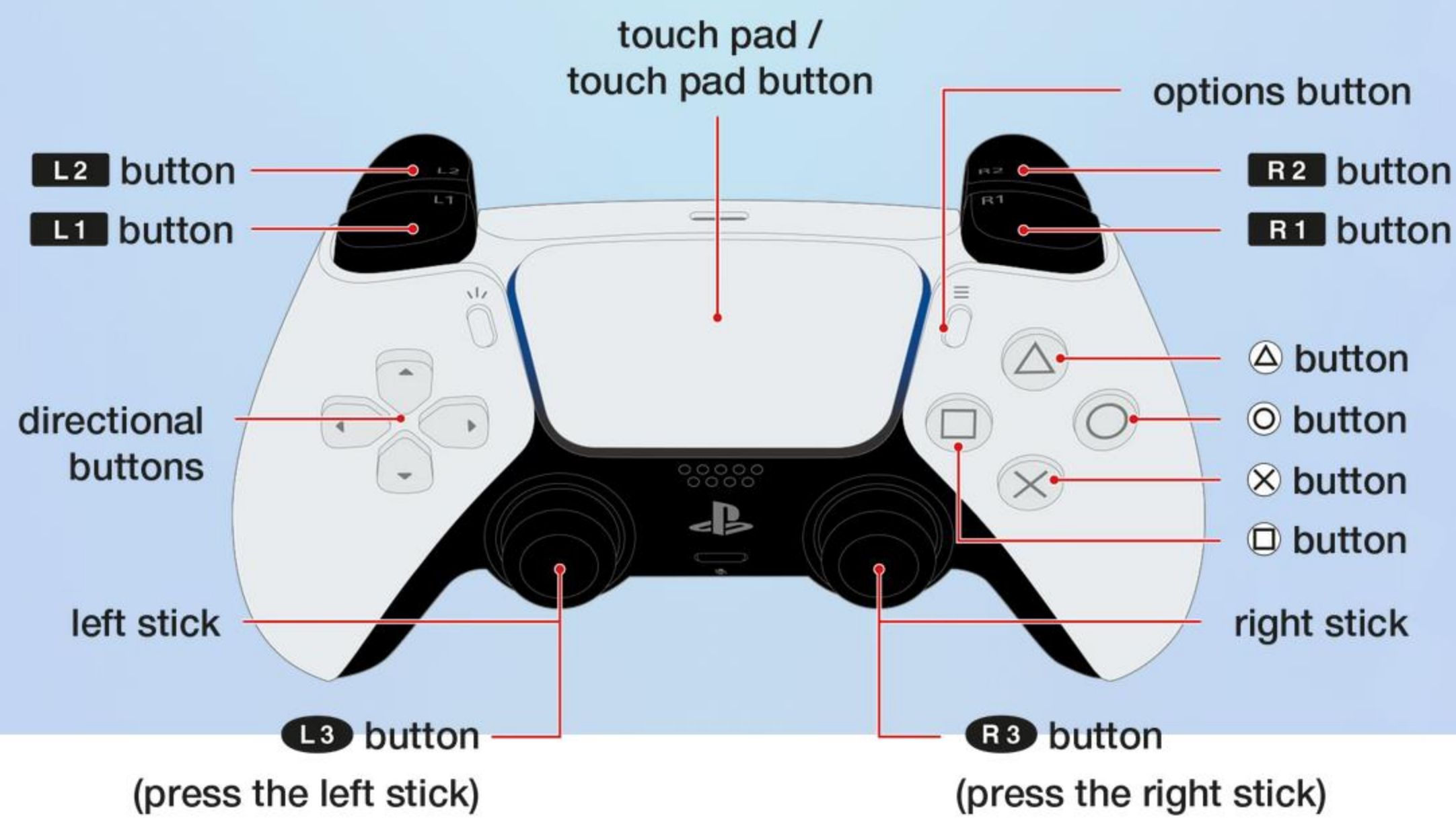
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* The content of this manual reflects the game specifications at the time of the closed network test. Some specifications may not match those of the final release version.



STANDARD CONTROLS



On Land

Steering, Air Trick	Left Stick
Accelerate	ⓧ
Item	L1 or L2
Drift	R1 or R2
Rear View	□
Brake/Reverse	○
Gadget Button	△
Pause	Options Button

In Flight

Directional Inputs	Left Stick
Accelerate	ⓧ
Item	L1 or L2
Air Drift	R1 or R2
Rear View	□
Brake	○
Gadget Button	△
Pause	Options Button

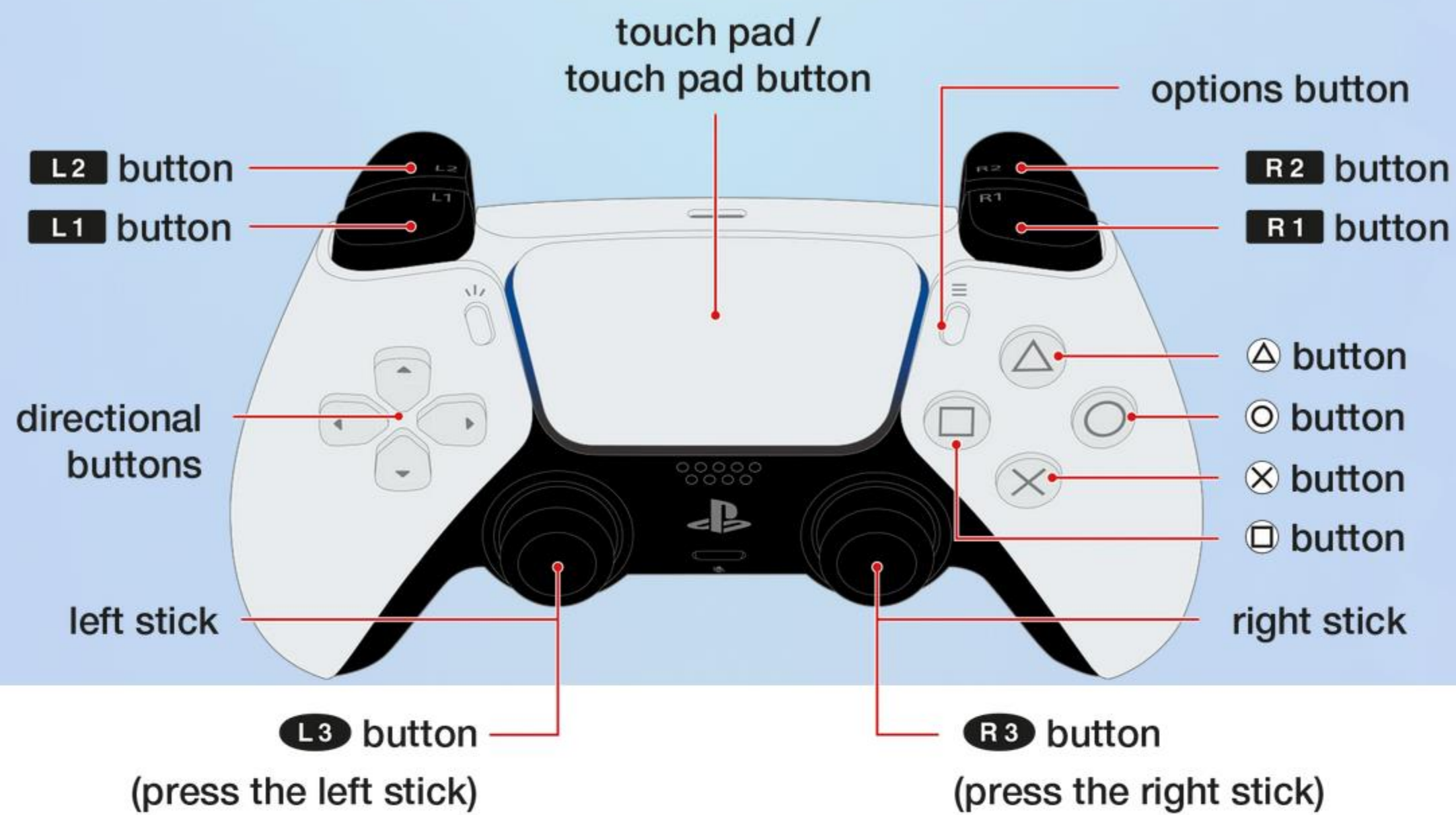
On Water

Directional Inputs	Left Stick
Accelerate	ⓧ
Item	L1 or L2
Charge Jump	R1 or R2
Rear View	□
Brake/Reverse	○
Gadget Button	△
Pause	Options Button



TEAM SONIC RACING CONTROLS

During character selection, you can switch to Team Sonic Racing controls via Config.



On Land

Steering, Air Trick	Left Stick
Accelerate	R1 or R2
Item	×
Drift	L1 or L2
Rear View	□
Brake/Reverse	○
Gadget Button	△
Pause	Options Button

In Flight

Directional Inputs	Left Stick
Accelerate	R1 or R2
Item	×
Air Drift	L1 or L2
Rear View	□
Brake	○
Gadget Button	△
Pause	Options Button

On Water

Directional Inputs	Left Stick
Accelerate	R1 or R2
Item	×
Charge Jump	L1 or L2
Rear View	□
Brake/Reverse	○
Gadget Button	△
Pause	Options Button



TUTORIAL

Buttons displayed are for Standard Mode.

CrossWorld

At the end of the first lap, the racer in first place chooses to go into one of two Travel Rings. The second lap takes place in the selected CrossWorld. Different CrossWorlds will appear for every race.



Drift

Hold **R1** / **R2** while turning to drift. Release the button to get a speed boost based on how long the Drift Gauge was charged.



Air Trick

Tilt the Left Stick in the air to perform an Air Trick. Gain a speed boost upon landing based on the number of tricks performed.



Flight Controls

While flying, tilt the Left Stick down to ascend and tilt it up to descend.



Water Controls

While on water, hold **R1** / **R2** to charge the gauge and release it to jump. The jumping distance will increase depending on how long the gauge was charged.



Ring

The maximum speed will increase based on how many Rings were collected on the course. Speed also increases based on Ring collection timing.



Item

Pick up an Item Box to gain a random item. After an item is assigned, press **L1** / **L2** to use it.



ITEM LIST

Boost		Acceleration	Get a burst of speed.
Triple Boost		Acceleration	Can Boost three times. The last Boost is the strongest.
Laser		Acceleration	Transform into a Laser. Move at high speed toward the Machines ahead.
Drill		Acceleration	Transform into a Drill. Move automatically toward the finish line.
Warp Ring		Acceleration	Warp to the Machine ahead and crush it.
Monster Truck		Acceleration	Transform into a Monster Truck. Crush the Machines in your path.
Omochoao		Acceleration	Omochoao creates a path of Rings. Pick them up to accelerate.
Bonus Ring		Acceleration	Get extra Rings.
Homing Punch		Attack	Lock on and attack the Machine ahead.
Triple Homing Punch		Attack	Can use Homing Punch three times.
Rocket Punch		Attack	Flies straight ahead and bounces off walls. When locked on, it will home in on its target.
Triple Rocket Punch		Attack	Can use Rocket Punch three times.
Slicer		Attack	Split the Machine ahead in half. The target will drop an item.
Bomb		Attack	Throw a Bomb that increases its size the longer it's held. The larger the Bomb, the bigger the explosion.
King Boom Boo		Attack	Summon King Boom Boo. He will attack the Machine in 1st place.
Slime		Attack	Block the vision of the other Machines and reduce their speed, causing them to drop all of their items.
Weight		Attack	Drop a Weight on the Machines in 1st and 2nd place and crush them, causing them to drop all of their items.
Dark Chao		Attack	Dark Chao forcibly grants items to all Machines. If a player already has an item, a new one will be selected.
Void		Defense	Attract Items from farther away. Get Rings and Items, and nullify some attacks.
Shield		Defense	Become invincible, faster, and harder to blow away, even upon contact with an opponent.
Tornado		Defense	Create a tornado around the Machine to protect against some attacks. Deal damage to other Machines on contact.
Spiked Iron Ball		Hazard	Road Hazard that can be thrown ahead or placed behind on the track.
Magnet		Hazard	Road Hazard that can be thrown ahead or placed behind on the track. Attracts Machines.



GARAGE & GADGET CUSTOM

GARAGE



Customize your Machine in the Garage.

Change out front parts/rear parts/tires, change colors, and even apply stickers.

GADGET CUSTOM



Attach Gadgets to the Gadget Custom and unlock special abilities to use during races.

* Some gadgets are unlocked after multiple races.

GADGET LIST

Item Stock Swap		Item	Use the Gadget button to swap items in stock. After 5 seconds, they can be swapped again.
Item Stock Plus		Item	Item stock increases to 3.
Add Warp Ring		Item	Start the race with a Warp Ring. Warp Ring will appear in Item Boxes.
Attack Item Chance UP		Item	Attack Items will appear more often.
Defense Item Chance UP		Item	Defense Items will appear more often.
Boost Item Chance UP		Item	Boost Items will appear more often.
Hazard Item Chance UP		Item	Hazard Items will appear more often.
Giant Rocket Punch		Item	Rocket Punch will become bigger.
Ultimate Drift Charge		Driving	Adds a 4th level to Drift Charge. Charge all 4 levels to unleash an unbeatable Boost.
Speedy Air Trick		Driving	Perform Air Tricks faster.
Technical Drift		Driving	Drift Charge will fill faster in land form, but the chances of sliding out increases.
Perfect Drift Boost		Driving	Release as soon as the gauge is filled to boost even faster.
Lv1 Quick Charge		Driving	Fill Drift Charge level 1 even faster.
Switching Quick Charge		Driving	While drifting in land form, completely fill the Drift Charge with a switch drift.
Collision Boost		Driving	Collide with a Machine to get a Boost
Slipstream Enhancement		Driving	Extends the slipstream range.
Ring Boost Effect UP		Ring	Increases the boost effect when getting a Ring.
Low Rings Top Speed UP		Ring	Increases the Machine's top speed when holding fewer Rings.
Double Rings		Ring	Double the Rings obtained.
Ring Limit UP		Ring	Hold up to 200 Rings.
Ring Steal		Ring	Get 10 Rings from colliding with other Machines.
Ring Guard		Ring	Halves the number of Rings lost when taking damage.
Dash Panel Bonus		Ring	Use a Dash Panel and get 5 Rings. Blue Dash Panels give 10 Rings.
Runoff Bonus		Ring	Get Rings when using Boost Items to cross runoff areas.
Ring Range UP		Ring	Multiplies the range to pick up Rings by 2.5.
Item Attack Ring Bonus		Ring	Get 10 Rings when using items to attack other Machines.



RECOMMENDED GADGETS

Speedy Air Trick



Perform Air Tricks faster!

Dash Panel Bonus



Use a Dash Panel and get 5 Rings!
Blue Dash Panels give 10 Rings!

RECOMMENDED GADGET COMBINATIONS

① Collision Combo Set



Collide with others to get both Boost and Ring bonuses!
Great for Power types!

② Ring Collection Set



A gadget set for collecting as many Rings as possible!

③ Item Control Set



Take control of your item management with Item Stock Swap!
Use powerful speed boost items at the end of the race for an upset victory!

④ Attack Ring Combo Set



Make Attack Items easier to get, and get Rings when using them!
A single hit with Double Rings equipped will get you 20 Rings!

⑤ Ultimate Drift Set



A gadget set that makes it easier to charge drifts, built around "Ultimate Drift Charge."
Recommended for advanced players.



SAVE DATA

If previous save data exists in Playstation®Plus cloud storage, **download it first before launching the game.**

If you create new save data before downloading the cloud storage data, you will be recognized as a new user and your rank points for Rank Match will be deleted.

If you have downloaded the save data before playing, all data, including server data, will be transferred without any problem.